

# Adrian Chen

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## Experiences

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### Web Application Developer

**Geo.me**

*March 2012 - Present*

Joined the first Google partner company in UK for Google's map licensing and services. Developing rich web applications to visualise sets of locations data with the use of the Google Maps API library.

- Lead the adoption of front-end MV\* development techniques using Backbone.js and Marionette.js internally, helped developers to understand the benefits of decoupling static frontend from backend, for the inhouse application stack that runs on RoR.
- Established and maintain the workflow and debugging methods, with an ever changing numbers of tools we use for front-end development. Which currently is a combination of node.js packages, gulp, browserify, karma, plus many others.
- Brought progressive enhancement responsive practices and approach for web applications that can be viewed on mobile devices, providing a better user experience for smaller devices.
- Maintaining documentations and provide code reviews for projects on organisation's Github repositories.
- Transform requirements to wireframe interactive demo, coordinated with project managers for technical specs and deliverables.
- Developed excellent working relationships with project managers and developers among the team.

### Major Projects:

Fuel stations locators for BP - *locate.bp.com*

Hotspots locator for BT wifi - *btwifi.com/find/*

Shops locator for Ladbrokes - *shops.ladbrokes.com/en/shop-locator*

Fuel stations locator for Shell - *shellsitelocator.com*

## **Web Developer**

### **Buzz Agency**

*August 2011 - December 2011*

Buzz Agency is a creative studio that focuses on brand identity, helping clients to deliver engaging message to people through various mediums. I've joined the team as a web developer to provide digital services.

- Working closely with designers and creative directors from brainstorming session to website launches throughout development stages. Maintaining Websites hosting and change requests.
- Building web 2.0 websites and ensuring they pass the w3c validation standards, develop towards a better SEO structured contents and cross browser-compatibility.
- Analysed metrics on conversion, visit volumes, bounces, etc. Identifying potential opportunities or issues a website is having.
- Handling client's request and queries, providing training session on e-commerce type businesses & blog posts management.

## **Team Leader & Survey Developer**

### **Pexel Telephone Research Specialist**

*June 2011 - August 2011*

Pexel conducts telephone research in over 42 languages, I have taken on many different roles at Pexel, from being a telephone interviewer, to a team supervisor, then promoted into the IT department.

- Lead a team of 22 telephone interviewers, completing oversea research projects in spoken Cantonese and Mandarin Chinese.
- Conducted Telephone research in a professional and accurate manner, coordinate communications among the different departments.
- Ensuring we successfully reach targets on demanding deadlines, while keeping the group engaged and motivated.
- Designed and developed various interactive online surveys with different projects requirements, to allow telephone interviewers to carry out.
- Extended and maintain the inhouse developed CMS web application running on Ruby on rails.
- Website Data Scraping for targeted group's contact informations.

# Education

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## Multimedia Technology BSc(Hons) - First Class Honours

University of West of Scotland

September 2008 - July 2011

- Graduated with First Class Honours
- Final year research project, *Multiplayer Online Virtual Reality*
- Awarded 2011 Best Multimedia Technology Project of the Year
- Awarded Court Medal for Multimedia Technology 2007 - 2008 for achieving top average overall grades in my year.
- Volunteered to be student guide for first few weeks of university, helping new students on their enrollment, provide helpful information.

## Trinity Sixth Form College - A Levels

September 2005 - June 2007

- Business Studies, Computing, ICT, Chinese Traditional.

# Skills

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XML, HTML4, XHTML, HTML5	TDD, BDD, Karma, Jasmine, Mocha	Photoshop
CSS2, CSS3,	Sublime Text, Atom, textmate iTerm	Git
SASS, Compass, Less, Bootstrap,	Backbone.js, Marionette.js, Angular.js	node.js
JavaScript, Ajax, jQuery, jQuery Mobile, Prototype, Google Maps API	Underscore.js, Handlebars.js	Ruby on rails
Yeoman, browserify, requireJS, grunt, gulp, bower	CoffeeScript, Jade, HAML	Linux, Mac, Windows
Pivotal Task, Trello	ImpactJS, Ejecta	bash, zsh

# Profile

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My name is Adrian Chen, I'm a front-end web developer, currently living in Glasgow. I'm passionate about all things web related, I love researching new ways of development processes and techniques used in our rapidly evolving industry.

Living in the golden era for JavaScript and HTML5 web applications, it's an exciting time for me. Especially the movement of how HTML5 games became accessible to more audiences on many different platforms.

When I'm not developing Google Maps Web Applications I like to work on mobile games using impactJS. I also run a small minecraft community call Gaming Thursday ([gamingthursday.com](http://gamingthursday.com)).

# Interests

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User Experience design and usability, UI design, Typography, Web technologies, Workflow tools and techniques, front-end web development, API design, Photography, Game design, Anime.

# References

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## **Dr. Fraser Clark**

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## **Melissa Gilbert**

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